



## GoTo Problems and Cures

This is a brief description of possible causes of imprecise goto slews in general and with a Pulsar1 or Pulsar2 controller in particular.

- 1) **Polar alignment.** The most common reason.  
How can you tell? Dec error of different direction on opposite sides of the meridian. Dec drift at high declinations (50 degree and above). Not having a drift near the celestial equator is NOT a sign of good polar alignment.  
How do I cure it? Use King's method or wait for Gemini's new polar alignment tool coming in 2012.
- 2) **Inconsistent or imprecise coordinates.** Pulsar has no precession correction built in. Using J2000 coordinates for initializing and Jnow for slews gives errors. Databases may contain errors.  
How do I cure it? Sync after the first goto in a planetarium sw and use that for goto commands afterwards.
- 3) **Meridian flips.** If the optical axis is not perpendicular (more the rule than the exception) to the declination axis it results in large errors in RA after a meridian flip.  
How do I cure it? Use flip correction (Mount Parameters menu) or align the optical axis with shims. Flip correction will not work with a pure polar alignment. Flip correction will not work at all near the pole.
- 4) **Ra axis is not perpendicular to the Dec axis.** This shows up in a small RA error when you do large movement in DEC. You normally cannot cure this.
- 5) **Atmospheric refraction.** This can be several arcminutes under 30 degrees of altitude. Use refraction correction (User Parameters).
- 6) **Flexure of mechanical parts.** A not properly fixed camera can tilt several arcminutes after a meridian flip. Use conic collars on drawtubes.
- 7) **Diagonals.** They are practically never exactly 90 degrees and introduce huge errors when they are rotated for a more comfortable view.